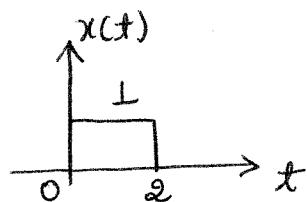


-: SIGNAL SYSTEM :-

Different operations on signal :

1. Time shifting :

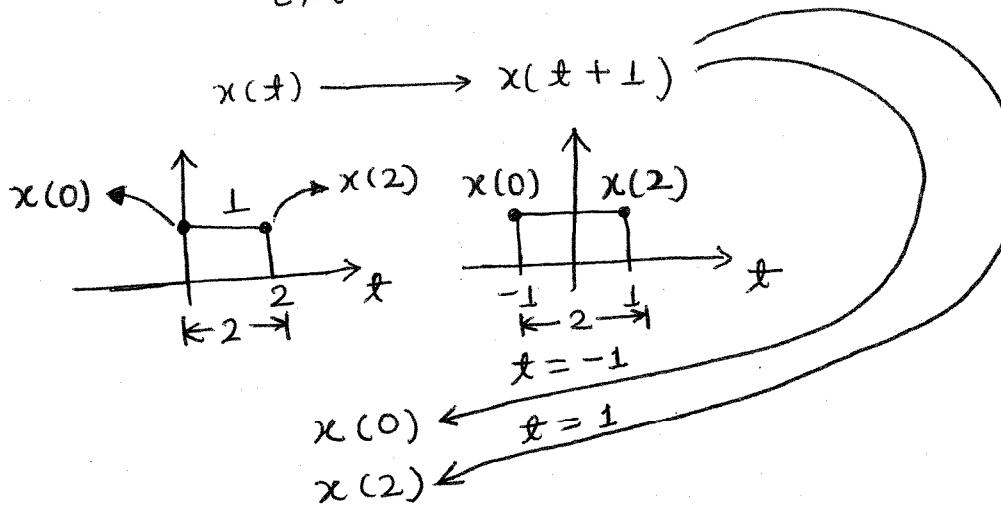
(a) left shifting (b) Right shifting



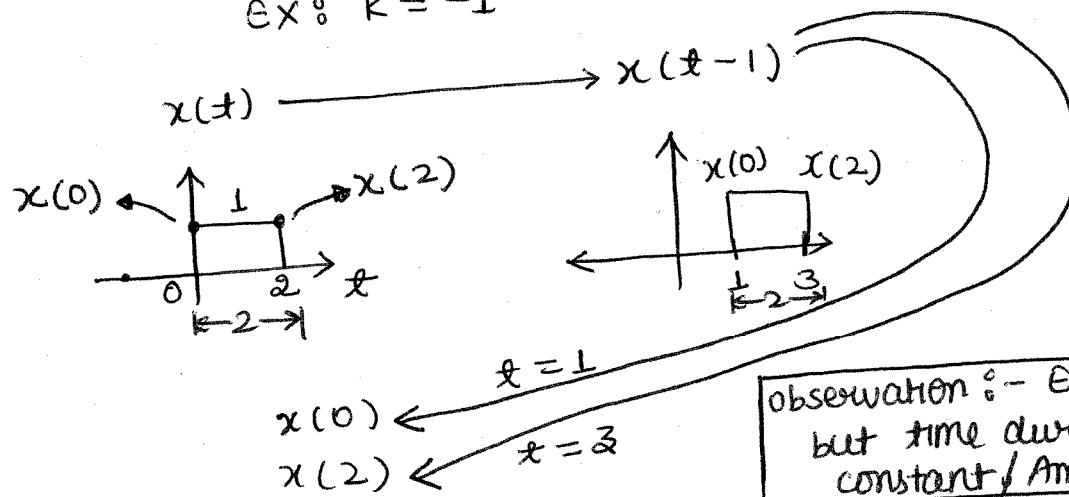
$$x(t+k)$$

where k is a real constant.

case - (i) : when $k > 0 \rightarrow$ left shifting
Ex : $k = 1$



case - ii : when $k < 0 \rightarrow$ Right - shifting
Ex : $k = -1$

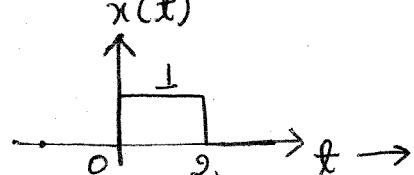


observation :- Extension get changed
but time duration remains
constant / Amplitude also.

2. Time - scaling :

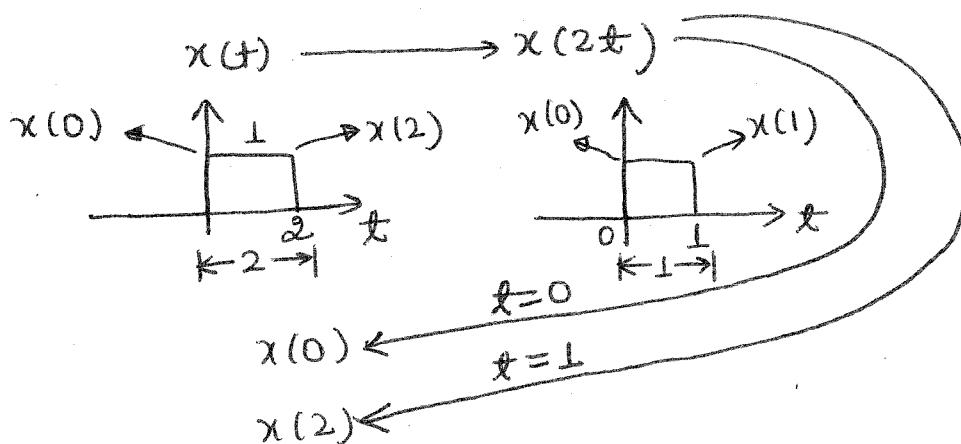
$$x(t) \rightarrow x(at), a \neq 0$$

and 'a' is real constant



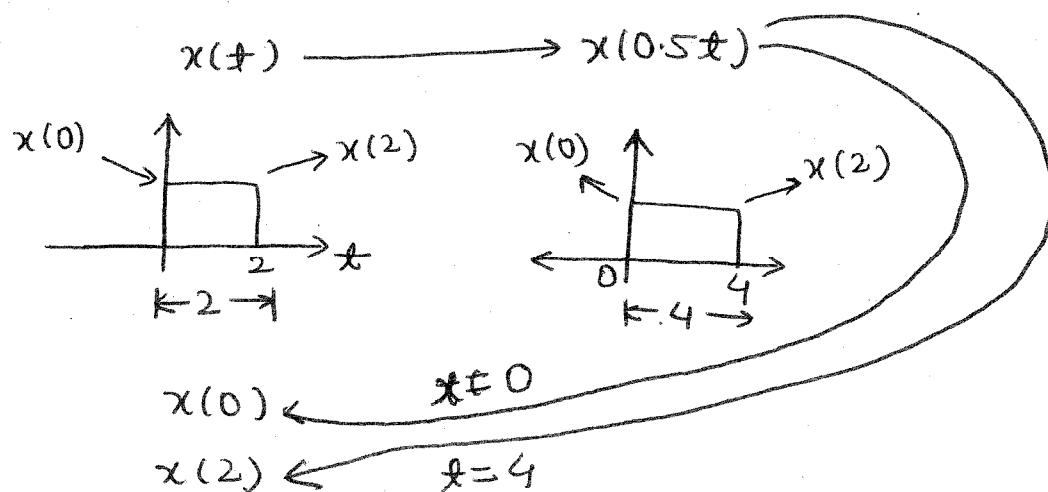
case(i) : when $a > 1 \rightarrow$ Time compression

Ex : $a = 2$

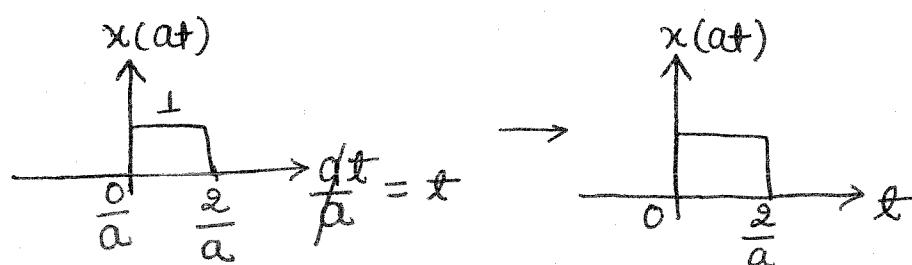


case(ii) : when $0 < a < 1 \rightarrow$ Time expansion

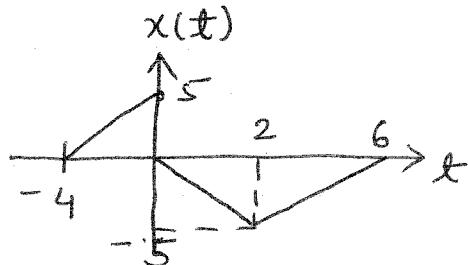
Ex : $a = 0.5$



General rule : $x(t) \rightarrow x(at)$ w.r.t variable t by default

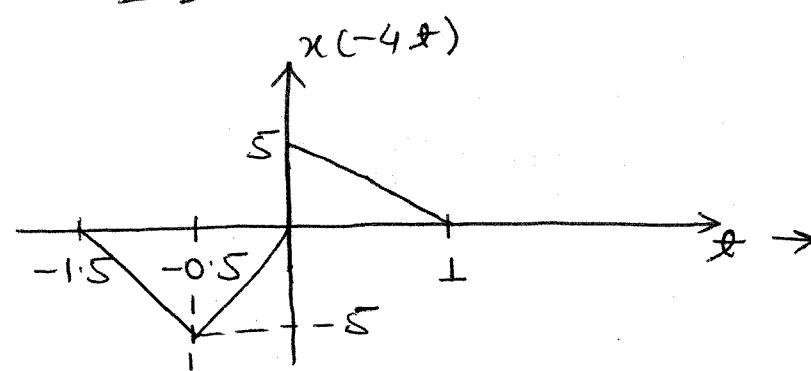
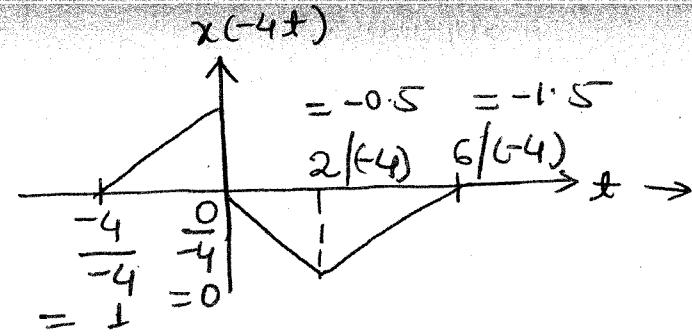


Ex :-



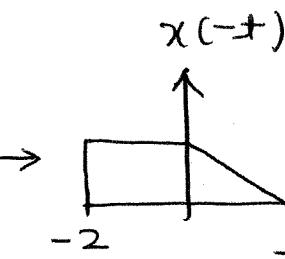
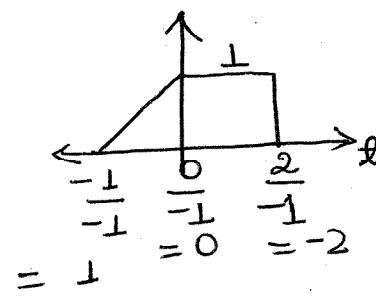
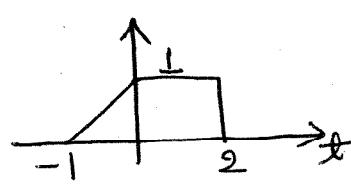
Draw waveform of signal
 $y(t) = x(-4t)$

SOLUTION :-



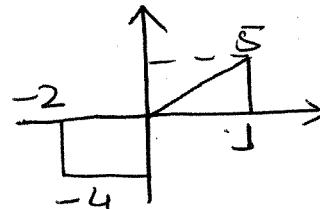
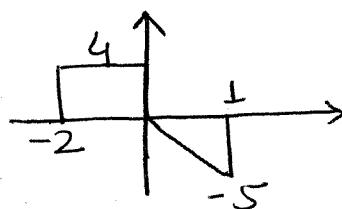
3). Time Reversal : folding about y -axis
 $a = -1$

$$x(t) \longrightarrow x(-t) = x(a t)$$

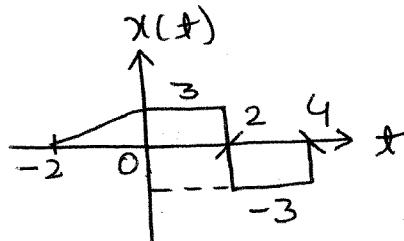


4). Amplitude-Reversal : folding about x -axis

$$x(t) \longrightarrow -x(t)$$

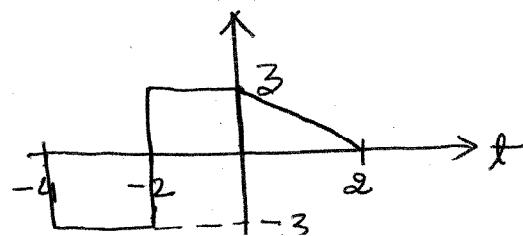


Q.N.-o

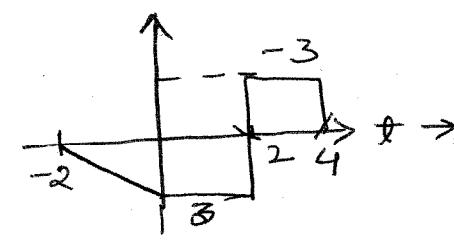


answ (i) $x(-t)$
(ii) $-x(t)$

(i) $x(-t)$

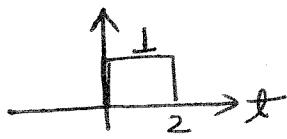


(ii) $-x(t)$



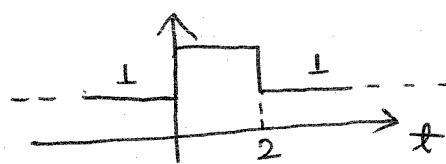
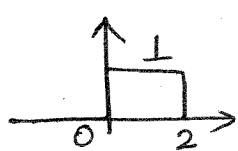
5). Amplitude-Shifting → upward
downward

$$x(t) \longrightarrow y(t) = k + x(t)$$



case(i) : when $k > 0$: upward shifting
Ex : $k = 1$

$$x(t) \longrightarrow y(t) = 1 + x(t)$$



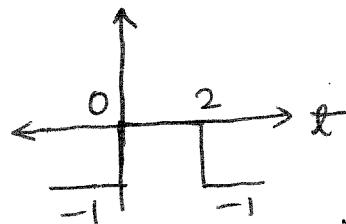
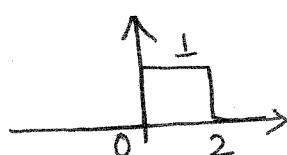
$$x(t) = \begin{cases} 0, & t < 0 \\ 1, & 0 < t < 2 \\ 0, & t > 2 \end{cases}$$

$$y(t) = \begin{cases} 1+0, & t < 0 \\ 1+1, & 0 < t < 2 \\ 1+0, & t > 2 \end{cases} = \begin{cases} 1, & t < 0 \\ 2, & 0 < t < 2 \\ 1, & t > 2 \end{cases}$$

case(ii) : when $k < 0$: downward shifting

$$\text{Ex : } k = -1$$

$$x(t) \longrightarrow y(t) = -1 + x(t)$$

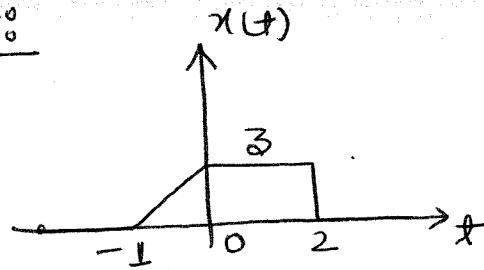


$$x(t) = \begin{cases} 0, & t < 0 \\ 1, & 0 < t < 2 \\ 0, & t > 2 \end{cases}$$

$$y(t) = \begin{cases} -1+0, & t < 0 \\ -1+1, & 0 < t < 2 \\ -1+0, & t > 2 \end{cases}$$

$$= \begin{cases} -1, & t < 0 \\ 0, & 0 < t < 2 \\ -1, & t > 2 \end{cases}$$

Q.N.-8

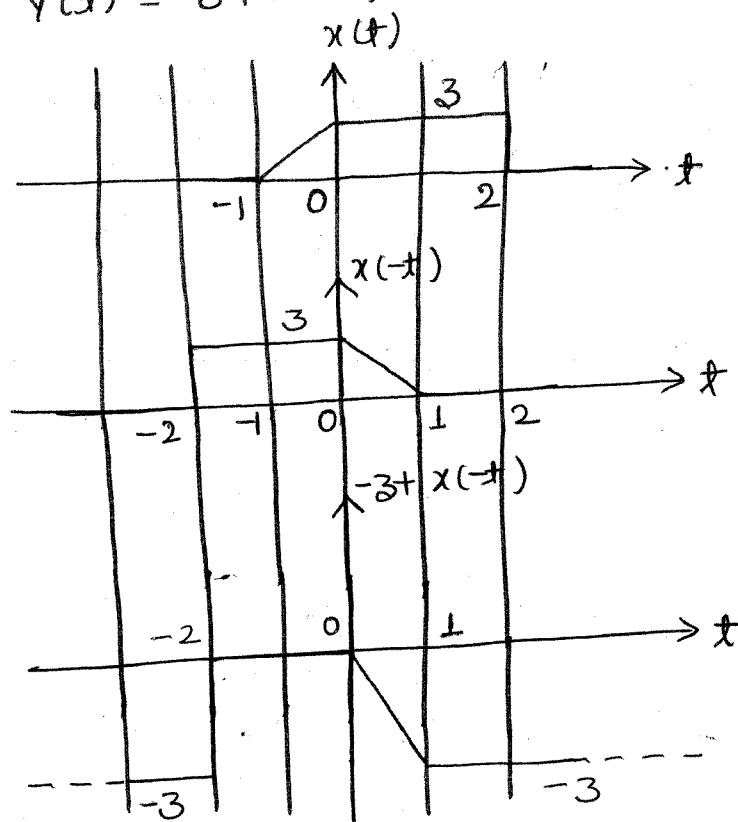


draw $y(t)$ where

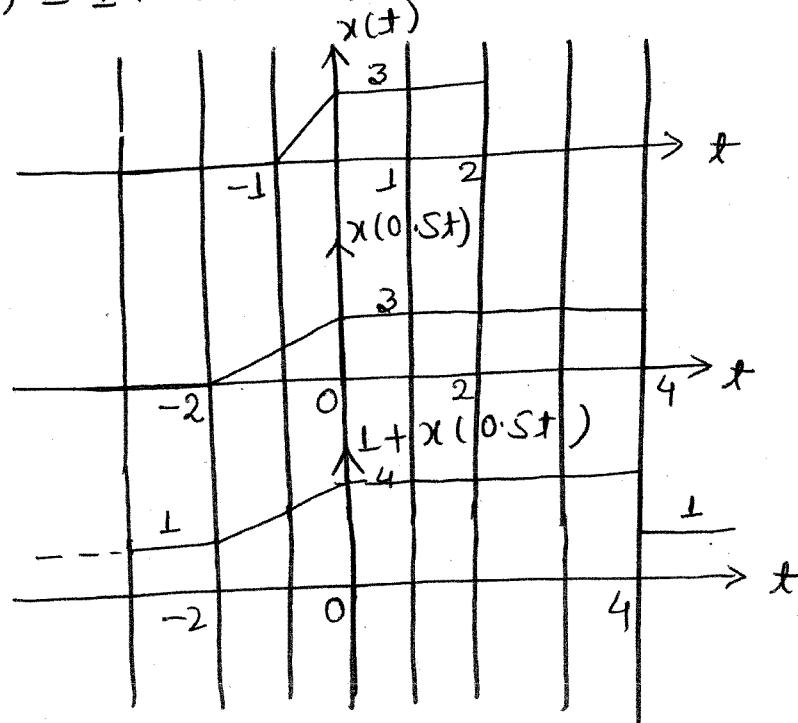
(i) $y(t) = -3 + x(-t)$

(ii) $y(t) = 1 + x(0.5t)$

SOLUTION : (i) $y(t) = -3 + x(-t)$



(ii) $y(t) = 1 + x(0.5t)$

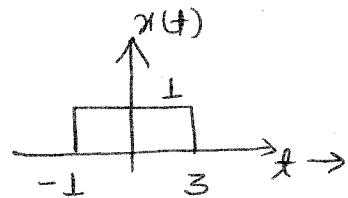


$$\frac{20}{0.5} = 4 \quad \frac{10}{0.5} = 2$$

$$\frac{-10}{0.5} = -2$$

$$\frac{0}{0.5} = 0$$

Q.N :-



draw signal $y(t)$ if

$$y(t) = x(2t+3)$$

NOTE :-

1. $x(2t)$ $\xrightarrow{\text{left shift} = 1}$ $x[2(t+1)]$

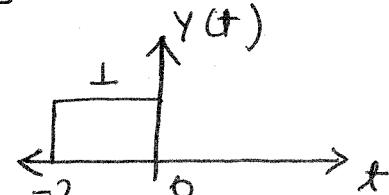
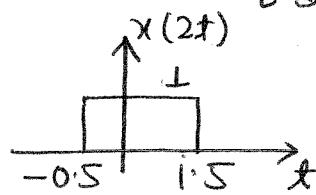
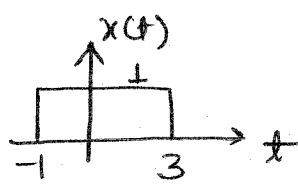
2. $x(-3t)$ $\xrightarrow[t \rightarrow (t-2)]{\text{Right-shift} = 2}$ $x[-3(t-2)] = x[-3t+6]$

3. $x(t+1)$ $\xrightarrow[\text{perform time scaling by 2}]{t \rightarrow 2t} x(2t+1)$

Ex :- $x(t-4)$ $\xrightarrow[\text{perform time scaling by } (-0.5)]{t \rightarrow -0.5t} x(-0.5t-4)$

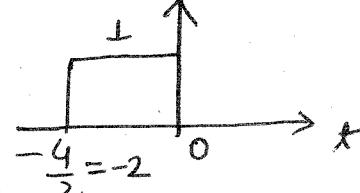
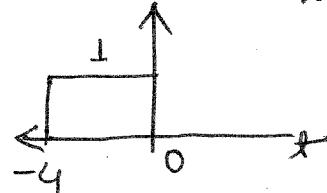
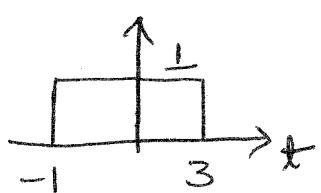
Solution :- 1st method :- $y(t) = x(2t+3) = x[2(t+1.5)]$

$x(t) \xrightarrow{\text{time scaling}} x(2t) \xrightarrow[t \rightarrow (t+1.5)]{L.S. = 1.5} y(t) = x[2(t+1.5)]$



2nd method :- $y(t) = x(2t+3)$

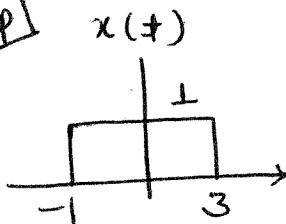
$x(t) \xrightarrow{\text{time shifting}} x(t+3) \xrightarrow[t \rightarrow 2t]{\text{time scaling by 2}} x(2t+3)$



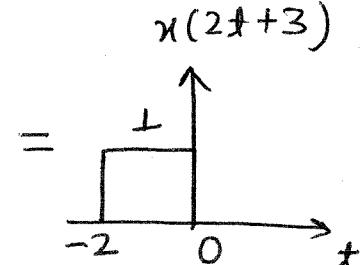
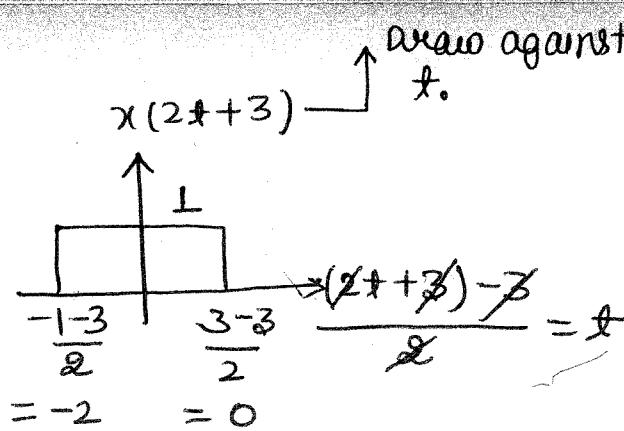
$$x(t) \longrightarrow x(t+3) \longrightarrow x(2t+3) \neq y(t)$$

3rd method (Trick) :

Imp

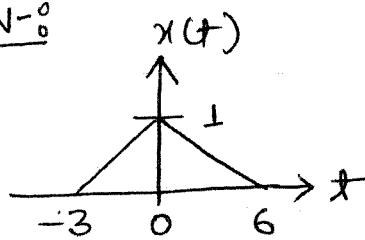


=



NOTE :- When in any question is given that relate to Fourier transform & Laplace transform then this trick is not applicable. So far this 1st & 2nd method is applicable only.

Q.N. :-



area signal $y(t)$ if

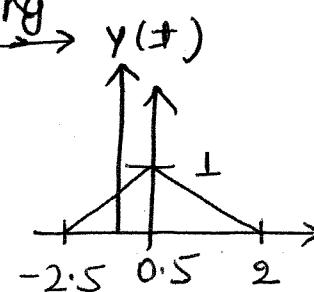
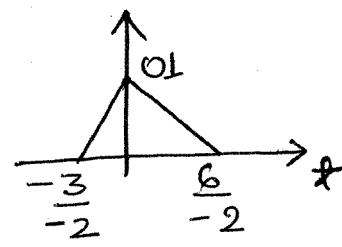
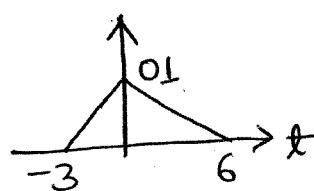
$$y(t) = x(-2t+1)$$

Sol'n. :-

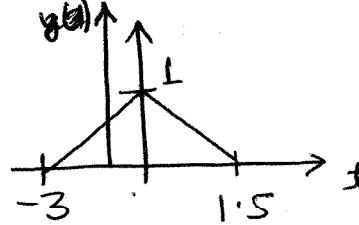
1st method :-

$$y(t) = x(-2t+1) = x[-2(t-0.5)] \quad \begin{array}{l} \text{Right shifting} \\ = 0.5 \end{array}$$

$x(t) \xrightarrow{\text{time scaling}} x(-2t) \xrightarrow{\text{time shifting}} y(t)$

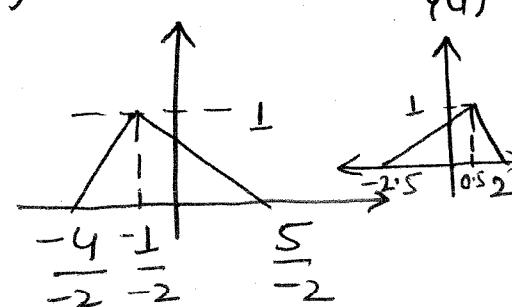
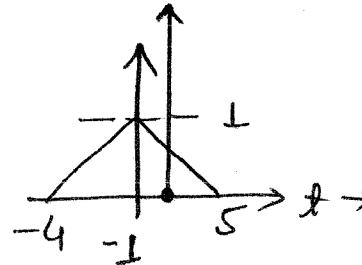
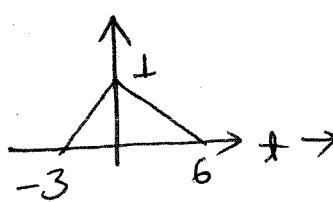


$$= 1.5 \quad = -3$$

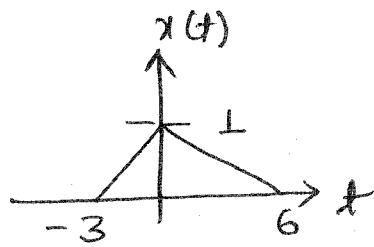


2nd method :- $y(t) = x(-2t+1)$

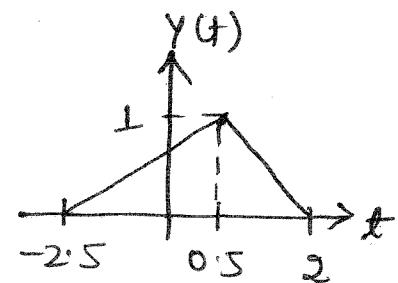
$$x(t) \xrightarrow{\text{time shifting}} x(t+1) \xrightarrow{\text{time scaling}} x(-2t+1) = y(t) \quad x(-2t+1) = y(t)$$



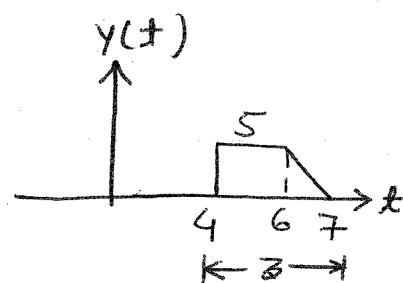
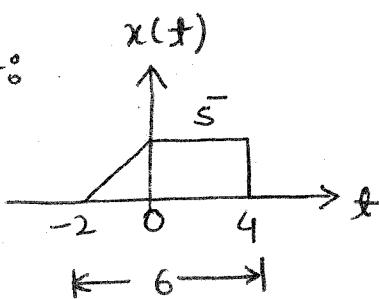
3rd method (Trick) :



$$\begin{aligned}
 & x(-2t+1) \\
 & = \text{triangle from } t = \frac{-3-1}{-2} = -2 \text{ to } t = \frac{6-1}{-2} = -2.5, \text{ height } 1 \\
 & = +2 \\
 & \downarrow \\
 & \frac{0-1}{-2} = 0.5
 \end{aligned}$$



Q.N :-

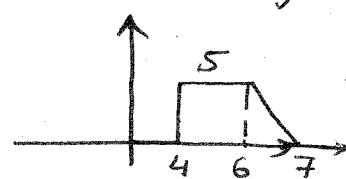
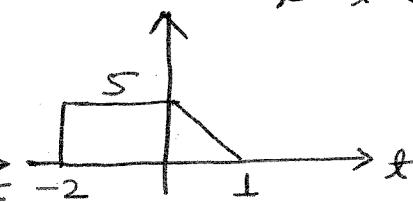
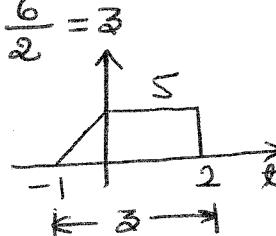
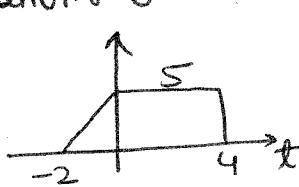


Find $y(t)$ in term of $x(t)$.

Sol :- 1st method :-

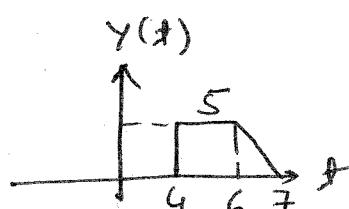
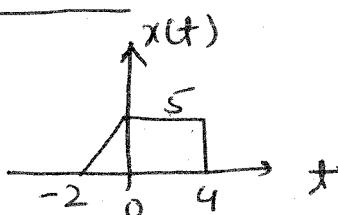
$$x(t) \xrightarrow{x(2t)} x(-2t) \xrightarrow{\substack{t \rightarrow -t \\ t \rightarrow t-6}} x(-2(t-6)) \xrightarrow{\substack{R.S. = 6 \\ t \rightarrow t-6}} x(-2t+12)$$

$$\text{Duration: } 6 \xrightarrow{\frac{6}{2}} 3$$



2nd method :-

Imp



$$y(t) = x(at+b), \quad a=? , b=?$$

$$x(at+b) \xrightarrow{t}$$

$$\begin{aligned}
 & \frac{-2b}{a}, \frac{0-b}{a}, \frac{4-b}{a} \xrightarrow{(at+b)-b}{\frac{a}{a}} = t
 \end{aligned}$$

$$\begin{aligned}
 & \frac{-2-b}{a} = 7 \quad \& \quad \frac{4-b}{a} = 4 \\
 & -2-b = 7a \quad \& \quad 4-b = 4a \\
 & -2 = 7a+b \quad \& \quad 4 = 4a+b
 \end{aligned}$$

$$-6 = 3a$$

$$b = +12$$

$$a = -2$$

$$y(t) = x(-2t+12)$$